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Improving CD Uniformity using MB-MDP for 14nm node beyond



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- Revisit of the basic concept
- Extension from simple to complex
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- Summary





ITRS Roadmap for CD Uniformity

0.9 ~ 1.7nm CD uniformity is required in 2016

| | | | 1 | 1 | 1 | 1 | 1 | |
|--|------|------|------|------|------|------|------|-------|
| Year of Production | 2009 | 2010 | 2011 | 2012 | 2013 | 2014 | 2015 | 2016 |
| DRAM/ MPU/ ASIC (M1) ½ pitch (nm) (contacted) | 52 | 45 | 40 | 36 | 32 | 28 | 25 | 23 |
| DRAM CD control (3 sigma) (nm) | 5.4 | 4.7 | 4.2 | 3.7 | 3.3 | 2.9 | 2.6 | 2.3 |
| Flash ½ pitch (nm) (un-contacted poly) | 38 | 32 | 28 | 25 | 23 | 20 | 18 | 16 |
| MPU/ASIC Metal 1 (M1) ½ Pitch (nm)(contacted) | 54 | 45 | 38 | 32 | 27 | 24 | 21 | 19 |
| MPU gate in resist (nm) | 47 | 41 | 35 | 31 | 28 | 25 | 22 | 20 |
| MPU physical gate length (nm) | 29 | 27 | 24 | 22 | 20 | 18 | 17 | 15 |
| Gate CD control (3 sigma) (nm) [A] | 3.0 | 2.8 | 2.5 | 2.3 | 2.1 | 1.9 | 1.7 | 1.6 |
| Overlay (3 sigma) (nm) | 10.3 | 9.0 | 8.0 | 7.1 | 6.4 | 5.7 | 5.1 | 4.5 |
| Contact in resist (nm) | 66 | 56 | 47 | 39 | 33 | 29 | 26 | 23 |
| Generic Mask Requirements | | | • | | | | | |
| Mask magnification [B] | 4 | 4 | 4 | 4 | 4 | 4 | 4 | 4 |
| Mask nominal image size (nm) [C] | 186 | 162 | 141 | 126 | 112 | 100 | 89 | 79 |
| Mask minimum primary feature size [D] | 130 | 114 | 99 | 88 | 78 | 70 | 62 | 55 |
| Mask sub-resolution feature size (nm) opaque [E] | 93 | 81 | 71 | 63 | 56 | 50 | 44 | 40 |
| | | | | | | | | |
| Image placement (nm, multipoint) [F] | 6.2 | 5.4 | 4.8 | 4.3 | 3.8 | 3.4 | 3.0 | 2.7 |
| CD uniformity allocation to mask (assumption) | 0.4 | 0.4 | 0.4 | 0.4 | 0.4 | 0.4 | 0.4 | 0.4 |
| MEEF isolated lines, binary or attenuated phase shift | | | | | | | | |
| mask [G] | 2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 |
| CD uniformity (nm, 3 sigma) isolated lines (MPU gates), | | 2.0 | 4.0 | 47 | 4.5 | | 4.2 | |
| binary or attenuated phase shift mask [H] * MEEF dense lines, binary or attenuated phase shift mask | 2.4 | 2.0 | 1.8 | 1.7 | 1.5 | 1.4 | 1.3 | 1.2 |
| [G] | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 | 2.2 |
| CD uniformity (nm, 3 sigma) dense lines (DRAM half | 2.2 | 2.2 | 2.12 | 2.2 | 2.2 | 2.2 | 2.2 | |
| pitch), binary or attenuated phase shift mask [J] | 3.9 | 3.4 | 3.0 | 2.7 | 2.4 | 2.1 | 1.9 | 1.7 |
| MEEF contacts [G] | 4 | 4 | 4 | 4 | 4 | 4 | 4 | 4 |
| CD uniformity (nm, 3 sigma), contact/vias [K] * | 2.1 | 1.9 | 1.7 | 1.5 | 1.3 | 1.2 | 1.0 | 0.9 |
| | | | | | | | | ~ - * |
| Linearity (nm) [L] | 8.3 | 7.2 | 6.4 | 5.7 | 5.1 | 4.5 | 4.0 | 3.6 |
| CD mean to target (nm) [M] | 4.1 | 3.6 | 3.2 | 2.9 | 2.5 | 2.3 | 2.0 | 1.8 |
| Defect size (nm) [N] * | 41 | 36 | 32 | 29 | 25 | 23 | 20 | 18 |
| Blank flatness (nm, peak-valley) [O] | 190 | 165 | 147 | 131 | 117 | 104 | 93 | 83 |





CD Uniformity improvement by dose increase

To achieve ~ 1nm CD variation, increase of dose is inevitable to compensate shot noise effect





- D_{th} : Threshold
- W: metrology window
- r_b : beam blur inc. fwd scattering & e-beam column
- r_d : blurring by resist process
- η : backscattering ratio





Barriers to dose increase

Current VSB e-beam throughput cannot support such a high dose

- Extremely high number of shot is expected in 14nm beyond
- Heating effect must be solved for high dose assignment
- Outgassing of resist can affect the EB hardware
- How can we do that now?
 - Increasing dose means reducing shot noise of the pattern edge





Using MB-MDP

- Model-Based Mask Data Prep(MB-MDP) which uses overlapping shots enables more manufacturing-robust mask writing compared to Conventional MDP.
- Robust in:
 - Dose-variation (due to steeper and customizable dose margin)
 - Shot size variation (greater split effect immunity)
 - Shot placement variation (greater split effect immunity)



MB-MDP is physics- and simulation-based modeling for every shape The more complex or smaller the shapes, the more this matters





ILT pattern

- In conventional fracturing, dose margin has not been considered in each pattern shape
 - Conventional MDP assumes that all shots deliver same dose margin
 - MB-MDP can improve regions w/ poor dose margin by optimizing shapes and doses while using over-lapping shots



Conventional

MB-MDP



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Conventional vs. MB-MDP - Image

- MB-MDP shots enable significantly steeper dose gradient.
- Visually different in terms of image contrast





MB-MDP





Conventional vs. MB-MDP - Dose slope

- Patterns composed by MD-MDP method show a significantly better dose margin
- Green represents better dose slope (> 2% / nm) than red (< 1%/nm)





MB-MDP

Conventional

Verification for CDU improvement by MB-MDP

Inspection, SEM & AIMS measurements are planned to verify MB-MDP contribution for CD uniformity



Test design – Random Logic (A)

Two settings used for MB-MDP

- 1. CD-MB-MDP: CDU Optimized
- 2. SN-MB-MDP: Shot Number Optimized

Pattern A – Random Logic



Pattern Markers





SN-MB-MDP





CD-MB-MDP





Pattern Conversion Results – Priority Choice

- Number of shot depends on which priority is important
 - Shot Number Priority or CDU Priority
- Pattern Conversion are prepared in different ways depending on the purpose of the layer

| Design | Condition | Shot # | | |
|-----------|--------------------|------------|--|--|
| Pattern A | CD-Priority | 22,544,000 | | |
| | Shot # -Priority | 14,240,000 | | |
| | Conventional | 30,288,000 | | |
| Pattern B | CD-Priority | 5,124,000 | | |
| | Shot # -Priority | 1,820,000 | | |
| | Conventional | 2,716,000 | | |





Verification by Monte Carlo simulation

- For Conventional & MB-MDP Shot Configurations, 300 Monte Carlo runs. Shots are dithered in;
 - Dose: 2% sigma
 - Shot size: 1nm sigma
 - Shot placement: 1nm sigma
- D2S TrueMask[™] DS is a very effective tool for Monte Carlo analysis due to its speed and flexibility – easily customizable.
- Lithography simulation of dithered shots is also available in the Monte Carlo analysis to explore the impact of mask variations on lithographic fidelity.







Stability improvement against dithered condition

- MB-MDP method shows better CDU stability based on MC simulation
 - Measure PV (Process Variation) Band
 - Green: MB-MDP PV band of worst observed shape
 - Red: Conventional-MDP PV band of worst observed shape
- Note that MB-MDP is clearly superior over the variation space explored as observed with narrower PV band



300 Monte-Carlo runs
2% Dose Variation,
1 nm size variation,
1 nm position variation
(1 sigma)



Simulation Results

MB-MDP method shows improved CDU of area and line-width compared to conventional MDP. Impact at wafer level increased by MEEF.

| Marker (Pattern B) | Conventional MDP CDU (1 σ) | | MB-MDP | CDU (1 σ) | Reduction | |
|---------------------------|------------------------------------|-------------|--------|-------------|-----------|-------|
| | Mask | Wafer | Mask | Wafer | Mask | Wafer |
| Area 1 (nm ²) | 538 | 969 | 420 | 625 | 22% | 36% |
| Area 2 (nm ²) | 554 | 1175 | 418 | 557 | 25% | 53% |
| Area 3 (nm ²) | 531 | 1178 | 415 | 568 | 22% | 52% |
| Area 4 (nm ²) | 493 | 742 | 380 | 495 | 23% | 33% |
| Line 1 (nm) | 0.96 | N.A. | 0.62 | N.A. | 35% | N.A. |
| Line 2 (nm) | 0.78 | N.A. | 0.55 | N.A. | 29% | N.A. |
| Line 3 (nm) | 1.73 | N.A. | 1.47 | N.A. | 15% | N.A. |
| Line 4 (nm) | 1.26 | N.A. | 0.89 | N.A. | 29% | N.A. |



All results are in Mask Units

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Conv mbmdp

67000

68000

Inspection Results

Both Shot Number-Priority and CDU-Priority MB-MDP methods show clear effectiveness in reducing defects caused by size variation (i.e. CDU)



SEM Image



Conventional

SN-MB-MDP







Full SoC Chip Conversion Operational

- Logic contact layer replicated and flattened to 40mm x 40mm (4X) area
 - Hierarchy and pattern matching disabled

D2S TrueMask[™] MDP

| Shot Synthesis | 18.5 hours* |
|-------------------|------------------|
| Mean Error | <0.03 nm |
| 2D Sigma Error** | <1.0 nm |
| Shot Reduction*** | 52% |
| Shot Count | 80 Billion Shots |

* Processing Time extrapolated from a 100 TFLOPS platform to the standard CDP (400 TFLOPS)

** Per-Pixel Edge Error (EPE) of all contour edges

*** Shot count of ideal ILT with MB-MDP compared to shot count of Manhattanized ILT with conventional fracturing





Summary

- To achieve CD variation below 1nm, an increase of dose is needed to compensate for eBeam shot noise effect.
- In conventional fracturing, dose margin has not been considered.
- Selective dose assignment with over-lapping shots could be a solution. MB-MDP can synthesize the pattern with priority to improve CDU and shot count.
- Both Simulation and Inspection results show that MB-MDP methods can improve dose margin and CDU. Improved CDU is possible with reduced dose and writing time compared to conventional MDP



